

TABLE OF CONTENTS

| | |
|---|----|
| LIST OF TABLES | i |
| LIST OF FIGURES..... | ii |
| ABSTRACT..... | iv |
| CHAPTER 1. INTRODUCTION..... | 1 |
| 1.1 Background..... | 1 |
| 1.2 Problem Identification..... | 1 |
| 1.3 Purpose..... | 1 |
| 1.4 Limitation..... | 2 |
| 1.5 Similar Software Analysis..... | 2 |
| 1.6 Benefit..... | 4 |
| 1.7 Writing Structure..... | 4 |
| CHAPTER 2. REVIEW OF LITERATURE..... | 5 |
| 2.1 Animal Information..... | 5 |
| 2.1.1 Taxonomy | 5 |
| 2.1.2 GBIF | 5 |
| 2.2 Wildlife Lookout..... | 5 |
| 2.3 QR Code..... | 5 |
| 2.4 Python | 6 |
| 2.5 Representational State Transfer (REST)..... | 6 |
| 2.6 Django Rest Framework..... | 7 |
| 2.6.1 Request and Response | 7 |
| 2.6.2 Views | 8 |
| 2.6.3 Serializers | 8 |
| 2.6.4 Authentication..... | 8 |
| 2.6.5 Permissions..... | 8 |
| 2.7 PostgreSQL..... | 9 |
| 2.7.1 Psycopg2..... | 9 |
| 2.8 Android..... | 9 |
| 2.8.1 MVVM Architecture..... | 9 |
| 2.8.2 Zxing Library..... | 10 |
| 2.8.3 Retrofit..... | 10 |
| 2.9 System Development Methodology..... | 11 |
| 2.9.1 Extreme Programming..... | 11 |
| 2.9.2 Unified Modelling Language (UML)..... | 11 |
| 2.10 Software Testing | 13 |
| 2.10.1 Equivalence Partitioning..... | 14 |
| 2.10.2 Related Work | 14 |
| CHAPTER 3. RESEARCH METHODOLOGY..... | 15 |
| 3.1 Time and Place..... | 15 |
| 3.2 Research Requirement..... | 15 |
| 3.2.1 Hardware..... | 15 |
| 3.2.2 Software..... | 15 |

| | | |
|---|--|----|
| 3.3 | Research Methodology | 16 |
| 3.3.1 | Research Methodology Flowchart | 16 |
| 3.3.2 | Software Development Method | 17 |
| 3.3.3 | Data Collection Method..... | 17 |
| 3.4 | System Testing Method | 18 |
| CHAPTER 4. ANALYSIS AND SYSTEM DESIGN | | 19 |
| 4.1 | Problem Identification | 19 |
| 4.2 | System Analysis..... | 19 |
| 4.3 | User Requirement Analysis | 20 |
| 4.4 | System Design | 20 |
| 4.4.1 | Use Case Diagram | 20 |
| 4.4.2 | Activity Diagram | 21 |
| 4.4.3 | Database Design | 26 |
| 4.4.4 | Deployment Diagram..... | 28 |
| 4.4.5 | RESTful API Web Service Design..... | 28 |
| 4.4.6 | Interface Design..... | 33 |
| CHAPTER 5. IMPLEMENTATION AND TESTING..... | | 40 |
| 5.1 | Administrator Dashboard Interface..... | 40 |
| 5.1.1 | Administrator Login Interface | 40 |
| 5.1.2 | Administrator Homepage Interface | 40 |
| 5.1.3 | Category Interface..... | 41 |
| 5.1.4 | Animal Interface | 41 |
| 5.1.5 | Account Interface..... | 42 |
| 5.1.6 | Token Interface | 43 |
| 5.2 | Mobile Application Interface..... | 44 |
| 5.2.1 | Splash Screen Interface..... | 44 |
| 5.2.2 | Login Interface..... | 44 |
| 5.2.3 | Registration Interface..... | 45 |
| 5.2.4 | Home Interface | 46 |
| 5.2.5 | Profile Interface | 47 |
| 5.2.6 | Animal List Interface..... | 47 |
| 5.2.7 | Animal Detail Interface | 48 |
| 5.2.8 | Category List Interface | 49 |
| 5.2.9 | Category Detail Interface..... | 50 |
| 5.2.10 | Scan Interface | 50 |
| 5.2.11 | Search Result Interface | 51 |
| 5.2.12 | Empty Result Interface | 52 |
| 5.2.13 | Favorites Interface | 52 |
| 5.3 | Test Result..... | 68 |

| | |
|---|----|
| 5.3.1 Mobile Application Testing..... | 69 |
| CHAPTER 6. CONCLUSION AND RECOMMENDATIONS | 61 |
| 6.1 Conclusion | 61 |
| 6.2 Recommendations..... | 61 |
| LIST OF REFERENCES | 62 |